

Art & Design

Implementation



At Chuter Ede, we ensure our curriculum areas are delivered through our SMILE approach.



Children are aware of the elements of SMILE that are incorporated into a lesson to support their learning

- The art scheme of work, developed by the subject leader, develops skills from Foundation to Year 6, ensures thorough coverage of skills and knowledge and promotes culture, diversity and inclusivity.
- The disciplines of drawing, painting, collage, printing and sculpture are revisited and skills built upon in each year group. These skills are developed alongside an understanding of the seven 'elements of art', a growing bank of knowledge and experience of various types of art and artists and an increasing confidence in expressing opinions about art.
- Art is taught in 3 blocks or 'projects' that fit in with each year group's themes and topics plus a full off-timetable 'art day'.
- Where possible, links are made to other subjects to embed the learning and provide the children with interesting and relevant 'starting points'.
- Planning allows children to further their understanding of how they learn through the school's strategy of SMILE (I can: Speak, Move, Imagine, Learn and Explore)
- Art and Design is often used as a means to celebrate and commemorate important moments at Chuter Ede. Examples include the open art exhibition we created for the 100 year anniversary of WWI, whole school African Art decorating the hall area during our production of 'The Lion King' and special displays created for events such as the Platinum Jubilee.



"Valuing everyone and aiming for our best"