

Computing

Impact



Our curriculum impact empowers our pupils to be aware of future careers, spark interest in continued learning and fulfil their potential to be the best that they can be.

- Our Computing curriculum is planned to demonstrate progression.
- We measure the impact of our curriculum through the following methods;
 - Pupils work saved on 'Google classroom', 'Tapestry' in Foundation, and 'Scratch online' in KS2
 - Reflecting on the standards achieved against the planned outcomes.
 - Learning walks.
 - Staff feedback.
 - Pupil voice discussions about their learning
 - Children self assessing their work against the objectives.
 - Teachers assessing Children's work against the objectives on class wider curriculum assessment matrix's.
 - Involving our Governors.
- Assessment data allows teachers to see at a glance where pupils are in their learning; to identify any gaps in coverage, knowledge, understanding and skills and to inform the curriculum and future teaching
- The curriculum offers equity for all year groups and it is intended that all pupils have access to it.
- The children at Chuter Ede can use technical vocabulary, are confident to express opinions and can evaluate their own work.
- Children build skills using a range of programmes and are reflective about their own learning and progress.
- Children are confident when using electronic devices.
- Children value online safety and use equipment respectfully.
- Children are keen to learn new skills and 'buzz' with enthusiasm when they learn something new in the subject.
- When children leave Chuter Ede Primary School and move onto secondary education they are confident and proficient users of technology.

"Valuing everyone and aiming for our best"