

Foundation Spring 2nd

Personal, Social & Emotional Development

Dental hygiene, stranger danger, team work, kindness, healthy eating, learning that actions may impact others and know when to stop

Communication & Language

Retell familiar stories, ask questions to find out more and to check they understand what has been said to them, learn rhymes, poems and songs & listen to and talk about selected non-fiction to develop deep familiarity with new knowledge and vocabulary.

Physical Development

Gymnastics – Jumping Jacks and Rock 'n' Roll
Including:

Jump and hop from one place to another, confidently jump over small equipment, balance on one leg. Climb on a range of equipment and jump from it, perform different rolls and join them

English

Quality Texts



Writing Experiences

To include:

Writing about their favourite story, making a wanted poster for the Big Bad Wolf, writing for Mothering Sunday, non-fiction writing about vets and chicks.

Phonics

Level 3

Using previously taught sounds:

Practise letter names.
Practise blending for reading.
Practise segmenting for spelling.
Practise reading and writing captions & sentences.

Understanding the World

Name and recognise members of the community who help us, learn about different types of homes and buildings, signs of spring, use senses to describe the natural world around them, plant bulbs, learn about the lifecycle of a chick, Easter and who celebrates and how

Expressive Arts & Design

Use tools safely, junk modelling, painting, drawing and printing various things linked to spring
Create collaboratively, sharing ideas, resources and skills for the three pigs.

Mathematics

Length, Height and Time

Explore and compare length, explore and compare height, talk about time, order and sequence time

Building 9 and 10

Compare and represent numbers 1 to 10, find 1 more and 1 less, bonds to 10 as two parts and three parts, doubles to 10, explore odd and even

Exploring 3d shapes

Recognise and name 3d shapes, find 2d shapes within 3d shapes, copy and continue patterns, look for patterns in the environment